

ZigZag

ZigZag, ,

<https://youtu.be/qNmLX4QmPU> (()).



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- 61 /"ZigZag Sa 20.WP"(**RC7 OPTION ** = 61).
- Loiter
- ()
- ,
- 666 () . ,

The diagram illustrates a ZigZag Loiter pattern. It shows two points, Point A and Point B, connected by a solid blue line. Dashed blue lines extend from these points, forming a zigzag shape. Two red 'X' marks are placed on these dashed lines, with text indicating: 'Aux Switch low will cause vehicle to fly here' and 'Aux Switch high will cause vehicle to fly here'. An orange triangle is positioned between the two 'X' marks. A red dashed line connects the two 'X' marks, passing through the orange triangle.

ZigZag Loiter ** . , **LOIT SPEED MS.

uint8_t ZIGZ uint8_t NUMtimes (-1 = 0 ,uint8_t ,= 0
uint8_t ,uint8_t).

ZigZ

ArduPilot Copter ZigZag Mode · · CC BY-SA 3.0

- #2
- Admin

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- Admin

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